Rules for Morpheme Card Game

Setup

One player deals out five cards to each player.

The rest of the cards are placed face down in center of the playing area. This is the stock pile.

One card is placed face up next to the stock pile. This is the discard pile.

The player to the left of the dealer begins the play.

Play

A player has three choices for his or her turn:

1. Laying down a word made from the cards in a player's hand:

A player may put together from two to four cards to create a word. For each card laid down, the player should pick up a card from the stock pile. So if a player lays down 1 card, he should pick up 1 card. If a player lays down 2 cards, he should pick up 2 cards, and so on. Cards must be laid face up so players can see the words created.

2. Picking up a card from the stock pile.

If a player does not like all the cards in his hand, he may lay down one card from his hand and place it on the discard pile. The player may then pick up one card from the stock pile.

3. Picking up a card from the discard pile.

If a player sees a card in the discard pile he wants, he may pick up that card and then discard one card from his hand.

If there are no more cards in either the discard pile or the stock pile, a player may ask another player if he would like to trade cards. Players do not reveal to one another which cards they are trading. The game is over when one player has gotten rid of all his cards or when no player is able to create any more words.

Scoring

Two-card words are worth 5 points.

Three-card words are worth 10 points.

Four-card words are worth 15 points

Players deduct one point for each card left in their hands at the end of the game.

Available Morphemes *

Prefixes:	# of cards	Suffixes:	# of cards
mis- (wrong)	2	-(e)s (noun plural)	2
pre- (before)	2	-s (3 rd person present tense verb)	2
re- (again)	2	-ed (past tense)	2
		-ing (present participle)	2
Roots:			
act	3	-able (makes a noun)	2
create	3	-ment (makes a noun)	2
fit	3	-or/-er (makes a noun)	2
govern	2	-ous (makes an adjective	1
joy/joice	2	-(†)ion (makes a noun)	2
judge	3	-ful (makes an adjective)	2
treat	3	-ive (makes an adjective)	2
use	3		
view/vise/vis	3		

^{*} Each student received a sheet with the available morphemes in the card game so they knew what they had to work with.

Prefix	Prefix	Prefix
pre-	pre- (before)	re-
(before)	(before)	(again)
Prefix	Prefix	Prefix
Prefix	Prefix	Prefix
re-	mis-	mis-
(again)	(wrong)	(wrong)
Prefix	Prefix	Prefix
Root	Root	Suffix
joy/ joice	joy/	-ous
ioice	joy/ joice	(makes
J 5 . 5 5	J 5.00	an adj.)
Root	Root	Suffix

Suffix	Suffix	Suffix
-ment (makes a noun)	-ment (makes a noun)	-(t)ion (makes a noun)
Suffix	Suffix	Suffix
Suffix	Suffix	Suffix
-(t)ion (makes a noun)	-able (makes an adj.)	-able (makes an adj.)
Suffix	Suffix	Suffix
-ful (makes an adj.)	-ful (makes an adj.)	-or/-er (makes a noun)
Suffix	Suffix	Suffix

Suffix	Suffix	Suffix
-(e)S (noun plural)	-(e)s (noun plural)	-ing (present participle
Suffix	Suffix	Suffix
Suffix	Suffix	Suffix
-ed (past tense)	-ed (past tense)	-ing (present participle
Suffix	Suffix	Suffix
-S (3rd person verb)	-S (3rd person verb)	-or/-er (makes a noun)
Suffix	Suffix	Suffix

Root	Root	Root
view/ vise/vis	view/ vise/vis	view/ vise/vis
Root	Root	Root
Root	Root	Root
fit	fit	fit
Root	Root	Root
Suffix	Suffix	Root
-ive (makes an adj.)	-ive (makes an adj.)	govern
Suffix	Suffix	Root

Root	Root	Root
govern	act	act
Root	Root	Root
Root	Root	Root
act	judge	judge
Root	Root	Root
Root	Root	Root
create	create	create
Root	Root	Root

Root	Root	Root
treat	treat	treat
Root	Root	Root
Root	Root	Root
use	use	use
Root	Root	Root